

**Article 1. RECREATIONAL PROGRAM**

- 1.1 The Recreational Program shall be managed by the Recreational Committee. The Recreational Committee shall follow the VYSO Bylaws and all applicable Standing Rules of the Organization and Board of Directors.
- 1.2 The Recreational Committee shall follow STYSA Regulations when determining the following:
- (a) Age groups that teams may be formed in
  - (b) Team roster sizes
  - (c) Roster modifications
  - (d) Team formation requirements
- 1.3 The Recreational Committee shall have the authority to set recreational registration dates and deadlines, along with team roster deadlines. All deadlines shall be at least seven (7) days before any applicable STYSA deadline to allow the registrar adequate time to complete the registration and team activation processes.
- (a) The Recreational Committee shall have the authority to set late registration dates and appropriate late fees. The Recreational Committee shall also have the authority to waive the late registration fee if needed by a member due to an actual emergency that caused the member to not be able to register on time.
  - (b) Scholarship players shall pay the full late fee.
- 1.4 The Recreational Committee shall have the authority to write standing rules for all aspects of the recreational program not covered in the organization Bylaws or Standing Rules. These standing rules shall be posted on the VYSO website and updated with any changes that occur.
- 1.5 DUTIES OF RECREATIONAL COMMITTEE MEMBERS:
- (a) VICE-PRESIDENT FOR RECREATIONAL PROGRAM: shall chair the Recreational Committee and supervise all activities of the recreational program. He shall report on the activities of the recreational program to the Board of Directors at each board meeting.
  - (b) SECRETARY/TREASURER:
    - (1) Duties as Program Secretary: shall attend to all correspondence of the Recreational Committee and shall record minutes of all Recreational Committee meetings. He shall give notice of all Recreational Committee meetings. He shall update the Standing Rules of the Recreational Committee and supply an electronic copy of such to the organization Secretary and to the organization's webmaster for posting on the website.
    - (2) Duties as Program Treasurer: shall maintain an accurate account of all funds of the program. He shall serve on the Budget Committee. He shall present a program treasurer's report at all Recreational Committee meetings. He shall be the liaison between the Recreational Committee and the organization's treasurer.
  - (c) PROGRAM ADMINISTRATOR: shall assist the Registrar with registration of players and adults in the recreational program. He shall assist the Registrar with the player draft. He shall assist with ordering uniforms for the recreational program and maintain an accurate inventory of all uniforms and accessories ordered. He shall assist in scheduling recreational games. He shall be the liaison between the Recreational Committee and the Registrar.
  - (d) DIRECTOR OF COACHING: shall communicate with Recreational Program Administrator during the registration process regarding the number of coaches per division that will be needed. He shall secure coaches for the recreational program teams for each season; spring and fall. Prior to the player draft each season he shall provide a list of coaches to the Recreational Committee for the committee to approve. He shall evaluate coaches' performance and conduct additional coaching training as needed. He shall hold a coaches' meeting before the first game of each season. He may call additional coaches' meetings as needed. He shall schedule, coordinate and/or conduct coaching clinics. He shall serve in his capacity on the Discipline and Protest Committee.

**Article 2. RECREATIONAL PLAYER DRAFT**

- 2.1 The Registrar shall supervise and assist the Recreational Committee with the draft.
- 2.2 The draft will be coordinated and conducted by the Recreational Committee no later than fourteen (14) days following the last registration event. The draft will take place at a closed Recreational Committee meeting.
- 2.3 The registrar shall provide to the Recreational Committee the number of registered players in each division and the number of parents that have volunteered to coach in each division. The Recreational Director of Coaching shall provide to the Recreational Committee a list of additional persons that have volunteered to coach for the season. At the beginning of the draft, the Recreational Committee shall determine the number of teams to form in each age division based on the number

of registered players and available coaches.

- 2.4 The Registrar shall prepare a set of cards where each player's classifications (name, gender, birthday, division, rank and comments) are to be recorded. These cards will then be separated by gender and age division. (ex: U05B, U07G, U10G, U13G)
- 2.5 The Registrar shall prepare a sheet for each team in each age division in which to record all drafted players and in which the head coach and assistant coach names will be recorded. These sheets will be known as the Team Sheets.
- 2.6 Core Teams shall be allowed provided that competition between teams is reasonably fair and even and that no STYSA rules are violated in the formation of the teams. Reasonably fair and even envisions that some teams may be better than others; however, if one or more teams consistently win or are capable of winning a large majority of its games in a lopsided manner in the same age group shall not be permitted to return intact in the next season as a core team in the recreational program.
- (a) A core team is defined as a team in which at least two players from a team in the immediately preceding season are rostered together to form a team in the current season.
- (1) In the fall, players that are naturally moving up to the next older division from the preceding spring shall be allowed to be kept together to form a core team in that division. (Example: U08 players from the preceding spring season are now U09 players and will be playing in the U10 division.)
  - (2) In the fall, players that are naturally staying in the same age division from the preceding spring shall be allowed to be kept together to form a core team in that division. (Example: U07 players from the preceding season are now U08 players and will be playing in the U08 division again.)
  - (3) In the spring, all players stay on the same team from the fall season and all teams stay in the same division unless broken up or moved by the Recreational Committee as allowed below.
- (b) At a parent's written request, a player shall be allowed to be rostered to his/her team from the immediately preceding season provided that the player was registered on time by the date posted on the VYSO website.
- (1) The player will be rostered to the player's core team in his/her age division, or
  - (2) At the parent's written request, the player can be moved up to the next higher playing division and rostered to the player's core team in that division. This will be done provided:
    - a) There is an opening on that team's roster after all players in that division have been rostered to a team and
    - b) That no STYSA rules are violated. (Example of a STYSA rule: only three U10 players may be rostered to a U12 team and no U09 or below players are allowed to be rostered to a U12 team.)
    - c) In the event that there are not enough openings on a core team's roster to accept all core players wishing to play up then the players will be drafted according to registration date. If two (2) or more players registered on the same date a random draw will be used.
- (c) The Recreational Committee shall evaluate all teams at the end of each season to determine if any teams consistently won or were capable of winning a large majority of its games in a lopsided manner. In the event that this occurred the Recreational Committee shall have the authority to:
- (1) Disband the team and randomly draft those players the following season, or
  - (2) Keep the team intact and move the team to the next higher playing division.
- 2.8 Drafting for each division will take place in the following manner:
- (a) Starting with the Recreational Program Vice-President, or highest ranking Recreational Committee member present each Recreational Committee member will receive one team sheet. This shall be the sequence of teams for drafting.
- (1) In the event there are core teams in a division: the core team sheets will already have the name of the coach, if returning, and the core team players who naturally would play in that division based upon their age. Core team players that will be playing up will not be on the team sheet at the beginning of the draft because they will be placed on the team at the end of the draft if space allows.
  - (2) Also, the team with the fewest players will receive the first player(s) until that team is equal to the next team with the least number of players. These two teams will take turns, in sequence order, until each team is equal to the third team with the fewest players. This manner of drafting will continue until all teams have the same number of players. Then players will be drafted in the team sequence order.
- (b) Players will be drafted to teams in the following order:
- (1) Upper age group of the division
  - (2) Lower age group of the division
  - (3) Players that are playing up a division; including core team players playing up
- 2.9 When selecting the head coach of each team: First preference will be given to a parent who has a child playing in that division. Second preference shall be given to any person who has a relative playing in that division. If neither a parent nor

relative is available, the Board of Directors Recreational Committee shall assign a coach based on qualifications and availability.

- 2.10 After all players in a division have been assigned to a team, the Registrar will collect all team sheets. Before moving to the next division, the Registrar will make the appropriate player swaps for head coaches' and assistant coaches' children as follows:
- (a) Head coaches with children will be assigned the team in which their child was drafted to. In the event that more than one child of a head coach is drafted to the same team, the head coach whose child was drafted first will receive that team. All other head coaches' children on that team will be switched with the player drafted in the same round, or the following round, on the next team in the sequence order until each head coaches' child is on a different team.
  - (b) Head coaches with relatives will be assigned in the same manner as above. Then all remaining teams will have their coach assigned by a random draw of the team sheet.
  - (c) Each head coach shall be allowed to select one assistant coach prior to the draft. Assistant coaches children will be moved to the appropriate team by switching them with the player drafted in the same round or the following round if needed.
- 2.11 Each coach shall have seven days after receiving his team roster to contact all players on his team to notify them of the first team practice and/or team meeting.
- 2.12 All players are drafted to a team for a full year.
- 2.13 General Draft Rules:
- (a) No child may move down a division
  - (b) At a parent's written request:
    - (1) A player shall be allowed to move up one age level. (Example: A U08 player can play in the U10 division but a U07 player cannot. A U10 player can play in the U12 division but a U09 player cannot.)
    - (2) A girl shall be allowed to play on a boy's team; however a boy cannot play on a girl's team
    - (3) Siblings shall be allowed to play on the same team, provided that they do not move up more than one age level.
  - (c) No team is allowed more than one additional player on the team than any other team.
  - (d) Players are allowed one request per season to not play for a specific coach.
  - (e) Requests to play for a specific coach or team will not be honored, except for core teams as above.
  - (f) Requests for a coach that speaks a specific language will not be honored.
  - (g) Buddy Requests: a player that has never played for VYSO, or a returning VYSO player that has not played with VYSO for the immediately preceding two seasons, may request to be rostered to the same team as another player. The request will be honored provided the following:
    - (1) The player registers on time by the date posted on the VYSO website. All registration requirements must be met which include a properly filled out registration form (paper or online), payment and verification of birth date.
    - (2) There is an opening on the team the player's "buddy" is rostered to.
    - (3) No STYSA rules have been violated. (Example of STYSA rule: no recruitment based upon ability.)
    - (4) In the event that there are not enough openings on the team's roster to accept all buddy request players then the players will be drafted according to registration date. If two (2) or more players registered on the same date a random draw will be used
  - (h) At the conclusion of the draft, the Registrar shall make all appropriate player movements, including siblings, buddy requests and not playing for a specific coach, according to the order in which the players were drafted. This will be done by switching players in the same round or the following round(s) as needed.
  - (i) Players that register late will not be placed in the draft. Starting the day after the draft, the Registrar shall assign players to teams in order of registration date. The Registrar shall assign these players to teams according to the player classifications and shall strive to maintain balance among the teams in determining which team to assign these players to.
  - (j) After all teams in a division are full, players will be placed on a waiting list and will be contacted if an opening occurs. These players will be assigned to teams in the order of registration date.

### **Article 3. SPRING SEASON RECREATIONAL PLAYER DRAFT**

- 3.1 The spring season player draft will be conducted as above with the following modifications:
- (a) Returning fall players that registered by the last registration event will not be placed in the draft. They will remain on their fall team unless the parent requests a new team; in which case the player would be placed in the draft.
  - (b) Team Sheets will already have returning players' and coach's names.

- (c) Team Sheets for each division will be shuffled and placed face down on the table. Starting with the Recreational Program Vice-President, or highest ranking Recreational Committee member present, and going in a circle, each Recreational Committee member will select a team sheet. This shall be the sequence of teams for drafting.
- (d) The team with the fewest players will receive the first player(s) until that team is equal to the next team with the least number of players. These two teams will take turns, in sequence order, until each team is equal to the third team with the fewest players. This manner of drafting will continue until all teams have the same number of players. Then players will be drafted in the team sequence order.

#### **Article 4. SELECT PROGRAM**

- 4.1 The Select Program shall be managed by the Select Committee. The Select Committee shall follow the VYSO Bylaws and all applicable Standing Rules of the Organization and Board of Directors.
- 4.2 The Select Committee shall follow STYSA Regulations when determining the following:
  - (a) Age groups that teams may be formed in
  - (b) Team roster sizes
  - (c) Roster modifications
  - (d) Team formation requirements
- 4.3 The Select Committee shall have the authority to set select team roster deadlines, including freezing the rosters. All deadlines shall be at least three (3) days before any applicable STYSA, Western District or other organization deadlines to allow the registrar adequate time to complete the registration and team activation processes.
- 4.4 All select team head coaches shall hold an "E" coaching license or higher. A select coach may only be the head coach of one select team. He can however serve as an assistant coach, trainer or other role on additional select teams.
- 4.5 All select teams shall be encouraged to have a Team Manager in addition to the Head Coach. The Team Manager will assist the coach in scheduling games, coordinating with the Registrar, contacting parents, and other applicable duties.
- 4.6 The Select Committee shall coordinate and conduct all select player tryouts and evaluations. Players must be properly registered before being allowed to tryout.
  - (a) All players in the appropriate age group are eligible to participate.
  - (b) It is recommended that a player play in his own age division; however, a player may play up in an older division, provided he does not move up to a division more than three years older than him.
- 4.7 The Select Committee shall have the authority to write standing rules for all aspects of the select program not covered in the organization Bylaws or Standing Rules. These standing rules shall be posted on the VYSO website and updated with any changes that occur.
- 4.8 DUTIES OF SELECT COMMITTEE MEMBERS:
  - (a) VICE-PRESIDENT FOR SELECT PROGRAM: shall chair the Select Committee and supervise all activities of the select program. He shall report on the activities of the select program to the Board of Directors at each board meeting.
  - (b) SECRETARY/TREASURER:
    - (1) Duties as Program Secretary: shall attend to all correspondence of the Select Committee and shall record minutes of all Select Committee meetings. He shall give notice of all Select Committee meetings. He shall update the Standing Rules of the Select Committee and supply an electronic copy of such to the organization Secretary and to the organization's webmaster for posting on the website.
    - (2) Duties as Program Treasurer: shall maintain an accurate account of all funds of the program. He shall serve on the Budget Committee. He shall present a program treasurer's report at all Select Committee meetings. He shall be the liaison between the Select Committee and the organization's treasurer.
  - (c) PROGRAM ADMINISTRATOR: shall assist the Registrar with registration of players and adults in the select program. He shall be responsible for ordering uniforms for the select program and maintain an accurate inventory of all uniforms and accessories ordered. He shall coordinate the scheduling of select home games. He shall be the liaison between the Select Committee and the Registrar. He shall work with all select coaches to insure they follow proper procedures for registering their team with the organization the team will be playing.
  - (d) DIRECTOR OF COACHING: shall identify and recommend to the Select Committee individuals to serve on the player selection committees for each select team during tryouts. He shall evaluate coaches' performance and conduct additional coaching training as needed. He shall hold a coaches' meeting before the player tryouts each season. He may call additional coaches' meetings as needed. He shall schedule, coordinate and/or conduct select level coaching clinics. He shall serve in his capacity on the Discipline and Protest Committee

**Article 5. SELECT TEAM COACH AND PLAYER SELECTION**

- 5.1 TEAMS: Teams are formed by the Select Committee according to STYSA and VYSO regulations. Teams are formed for a period of one year.
- 5.2 COACHES:
- (a) The Select Committee shall post a notice each spring detailing the deadline in which to submit an application to coach a team. The application shall be posted on the VYSO website.
  - (b) Applications to coach a select team must be submitted to the Director of Coaching by the deadline posted in the notice.
  - (c) The Select Committee will approve a coach for each select team. Coaches are approved for a period of one year.
  - (d) Vacancies in coaching will be filled by the Select Committee, if possible.
- 5.2 TRYOUTS:
- (a) Tryout dates are set by the Select Committee, including alternate tryout dates. The Select Committee is responsible for coordinating and supervising the tryouts.
  - (b) The dates, times and locations of the tryouts will be posted by the Select Committee. The Select Committee shall send a letter including all details about the tryouts and the commitments involved in select teams to all age-eligible registered players. The Select Program Administrator shall notify the organization's webmaster of the details of the tryouts in order to post the information on the website.
  - (c) Coaches will be informed, by the Select Committee of the date, time and location of select player tryouts. They will also be notified of the player selection process at this time.
  - (d) Players will be provided with a numbered jersey to wear during tryouts. This is how the player will be identified throughout the tryout process.
- 5.3 PLAYER SELECTION PROCESS
- (a) A four (4) member evaluation committee shall select players. This evaluation committee shall be comprised of the team's coach, a person selected by the team's coach and two people appointed by the select committee.
  - (b) The Coach is allowed to select up to one half (1/2) of the maximum roster size in coach picks.
  - (c) The evaluation committee shall submit their list of selected players to the select committee within two (2) hours of the end of their tryout.
  - (d) The Select Committee shall submit their list of selected players, in the format of formed teams to the Registrar within seventy two (72) hours of the final tryout. This must be signed by the coach, each member of the evaluation committee, and the Select Program Vice-President.
  - (e) The Registrar will then shall give the applicable coach a team roster within seventy two (72) hours of receiving the final roster from the select committee.
  - (f) The coach must notify all selected players within seventy two (72) hours of receiving approved team rosters from the Registrar.
  - (c) The Select Committee shall notify each player not selected for the Select Program within seventy two (72) hours of finalizing the team rosters.
- 5.4 ADDING OR REPLACING PLAYERS
- (a) A coach may add players to the finalized roster with approval from the Select Committee.
  - (b) A coach shall be allowed to replace non-returning players throughout the season with approval of the Select Committee.

**Article 6. GENERAL RULES OF PLAY**

- 6.1 FIELD OF PLAY
- (a) Field sizes will be determined by the Board of Directors in accordance with STYSA regulations.
- 6.2 BALL
- (a) The ball size used per division will be determined by STYSA regulations.
  - (b) Ball shall not be changed during the game unless authorized by the referee.
  - (c) If the ball bursts or becomes deflated during the course of a game, the game shall be stopped and restarted by dropping the new ball at the spot where the first ball became defective. If this should occur during a stoppage of a game (place kick, goal kick, corner kick, penalty kick or throw-in), the game shall be restarted accordingly.
  - (d) Home team must provide a ball which is approved by the referee and referee shall confirm that a reserve ball is available.
- 6.3 PLAYER'S EQUIPMENT: VYSO shall follow STYSA equipment regulations in addition to the following.
- (a) Uniform: The standard uniform of a player shall be the jersey, shorts and socks issued by the organization. In cold weather, players may wear long sleeve shirts and sweat pants or other long-legged pants under their uniforms.
  - (b) Shin Guards: Players must wear shin guards which are commercially produced and specifically designed to provide

protection to the shins at all practices and games. Players must wear socks pulled up over the shin guards during all games.

- (c) Cleats or Sneakers: Players must wear sneakers or non-metallic cleats for all practices and games.
- (d) A player will not be allowed to wear anything which could be dangerous to himself or others; such as sunglasses, sunshades, jewelry, hard casts or braces that contain exposed metal or hard plastics.
- (e) When, in the sole opinion of the referee, the colors of both teams are so similar as to be confusing, the home team must change colors.
- (f) The goal keeper shall wear a shirt of a different color to distinguish him from the other players and referees. Upon legal substitution for the goal keeper, shirts may be exchanged to conform to this new law.
- (g) Goal keepers may wear head wear, gloves, padded pants and padded shirts.
- (h) For an infringement of this law, the player at fault shall be sent off the field to adjust his equipment, and he shall not return without reporting to the referee when the ball is out of play. If requested or when in doubt, the referee should examine all players' equipment before the game or during half-time.

#### 6.4 SUBSTITUTIONS AND PLAYING TIME:

- (a) Substitutions: The prior permission of the referee is required in order to make any substitution at any time, except at the resumption of play after the half time break.
  - (1) On a throw-in (by the team in possession)
  - (2) On a goal kick (by either team)
  - (3) After any goal (by either team)
  - (4) After stoppage of play for an injury (by either team)
  - (5) After a caution (the player receiving the caution)
  - (6) An injured player may be substituted with the referee's consent.
  - (7) A goalie may be substituted as any other player after notifying the referee of the intent to do so and receiving consent.
  - (8) A player ordered off the field by the referee may not be replaced.
  - (9) A player being replaced must leave the field of play on his team's side of the field as directly as possible. A player substituting for another player must enter the field of play from the touch line at mid-field after the departing player leaves the field of play.
  - (10) For any infringement of this law, the player or coach involved shall be cautioned. If the game is stopped by the referee to administer the caution it shall be restarted with an indirect free kick to be taken by a player of the opposing team from the spot where the ball was located when play was stopped.
- (b) Playing Time: For all games except Division I, the coach must make every effort to play each registered player that is present at least one-half of the game unless unable to do so due to player's illness or injury or for disciplinary reasons. In the event that a player is present but will not be playing, the coach must inform the referee and the opposing coach as to the reason that player will not participate.

#### 6.5 COACHES AND SPECTATORS

- (a) All coaches, assistant coaches and players shall remain on the side of the field assigned to them. All fans and spectators shall remain on the opposite side of the field and must stay behind the restraining line. It will be the head coach's responsibility to control the behavior of his assistant coaches and his team's fans in this and all other aspects. The referee has the power to halt play if the coach does not comply.
- (b) The referee will indicate the home side of the field.
- (c) Comments from the sideline shall remain positive and encouraging to players.
- (d) A maximum of two (2) rostered team officials may be on the player's side of the field at any given time.

#### 6.6 REFEREE

- (a) The referee's authority commences as soon as he enters the field of play and is in effect throughout the game.
- (b) The referee shall enforce the laws of the game. His decision on all points of play shall be final.
- (c) The referee is the official score and timekeeper (including lost time to be added due to injuries or other causes). The referee has the power to suspend or terminate the game due to bad weather, interference by fans or other causes. He does not have the power to declare a winner in the event of suspension or termination.
- (d) The referee shall allow no one on the field of play except players and linesmen, except during a player injury in which the referee may allow the coach, parent or medical personal to enter the field.
- (e) The referee may suspend from the game any coach or assistant coach for unsportsmanlike conduct.
- (f) The referee shall not penalize when a penalty would result in an advantage to the offending team. The "advantage rule" does not stop the referee from punishing the offending player.
- (g) The referee shall caution any player guilty of misconduct or unsportsmanlike conduct and if the player persists shall send him off the field. The referee shall also send off any player guilty of violent conduct, serious foul play or use of

foul language. If a player is red carded, his name will be annotated on the score sheet, he will not be allowed to play during the rest of that game and the following scheduled game. A team playing an illegal player will forfeit the games of the infractions.

- (h) The referee shall signal for the start of the game after any stoppages. The laws are intended to cause as little interference with the game as possible; only deliberate breaches of the law shall be penalized. If a player commits two infringements at the same time only the more serious offense shall be called.
- (i) If the official referee does not appear within fifteen (15) minutes after the scheduled start time, it shall be reported to the Referee Administrator for a substitute or other modification. The referee will not be paid unless he or she turns in the completed game card.
- (j) The center referee should not have a player of interest on either side of the game of which he or she is referee.

6.7 ASSISTANT REFEREE AND USE OF CLUB LINESMEN: VYSO shall utilize USSF, USYS, and STYSA recommendations when determining what games shall be required to have a certified assistant referee and what games a club linesmen can be assigned to.

- (a) One Linesman shall be on each touch line.
- (b) Linesmen should indicate ball out of play and side entitled to throw-in.
- (c) Linesmen should assist the referee in controlling the game.

6.8 DURATION OF GAMES

- (a) The duration of games shall be determined by STYSA regulations.
- (b) Half-time intervals shall not exceed five minutes unless approved by the referee.
- (c) Allowance shall be made in either half for all time lost due to injury or other cause at the discretion of the referee.
- (d) Time shall be extended to permit a penalty kick to be taken at or after expiration of normal time in either half.

6.9 START OF PLAY

- (a) Any team which fails to field the required number of players within fifteen (15) minutes after the scheduled start time will forfeit the game. Should neither team have the required number of players, a double forfeit will be declared.
- (b) Choice of ends of the field and the kick-off shall be determined by the toss of a coin. The winning team shall determine which goal it wishes to attack.
- (c) Players must be in their team's half of the field.
- (d) Opponents must be ten (10) yards from the ball with the ball stationary in the center of the field.
- (e) Upon the referee's signal to begin, players shall kick the ball in the opponent's half. The ball must move forward before being touched by another player. A goal may not be scored directly from a kickoff.
- (f) The kicker may not play the ball again until it has been touched by another player. The penalty is an indirect free kick for the other team.
- (g) After a goal has been scored, the game shall be restarted in a like manner by a player of team losing the goal.
- (h) After half-time, ends shall be changed and the kickoff shall be taken by a player of the team opposite to that which started the game.
- (i) After temporary suspension, the game shall be started by the referee by dropping the ball at the spot where it was when play was stopped. The ball is in play when it touches the ground. If the ball rolls out of play before being touched, it shall be dropped again in the same manner.
- (j) INFRINGEMENTS
  - (1) Kick too short or incorrect: PENALTY=Re-kick
  - (2) Kicked twice by player taking kick-off before ball is touched by another player: PENALTY=Indirect Free Kick
  - (3) Drop ball played before touching the ground: PENALTY=Drop ball again

6.10 CHARGING OF THE GOAL KEEPER: There will be no direct charging of the goal keeper allowed. A goal keeper may be blocked by a stationary opponent but not touched when he has the ball. This rule applies anywhere within the penalty area. The penalty for violation of this rule is an indirect free kick.

6.11 BALANCE OF RULES

- (a) The balance of play shall be conducted in accordance with FIFA and STYSA rules as may be modified and amended.

## Article 7. ADDITIONAL STANDING RULES

7.1 All make-up games will be played as scheduled or they will be a forfeit.

7.2 Protest in writing based only on a rules interpretation may be filed with the president of the Organization and the referee commissioner within forty-eight (48) hours of completion of the game being protested. All protests must be accompanied

by a fee of fifty dollars (\$50) which is refundable if the protest is upheld. All protests will be considered by the Disciplinary and Protest Committee as described in the Organization bylaws.

- (a) NOTE: The referee and opposing coach must be informed that the game is being protested and the basis of the protest. The referee will note the protest and the time of the protest on the score card. Any protest filed by a team of the Organization in Inter-league or Inter-organization contests shall be filed only after approval by the Organization Disciplinary and Protest Committee.
- 7.3 No recreational team shall meet more than three (3) times per week between the time the first regular season game is played and the time the last regular season is played. These three (3) team meetings shall include all practices, scrimmages or games. Team social events or soccer clinics shall be exempt from this provision.
  - 7.4 A maximum of three (3) people may be rostered to a recreational team as team officials. This includes coaches, assistant coaches, team parents and assistants.
  - 7.5 All Organization standings will be determined by the three (3) point system:
    - (a) Win=3 points, Tie=1 point, Loss=0 points
  - 7.6 A win by forfeit results in 3 points for the winning team with the game scored at 3-0. If the rankings are tied at the end of season play, the following hierarchy will be used to determine final league standings:
    - (a) Winner in head to head competition
    - (b) Highest goal difference (goals for minus goals against) and a maximum of three (3) goals per games. (A score of 7-3 would be scored as three points for the winning team and zero points for the losing team.)
    - (c) Total goals allowed (team with fewest goals allowed shall advance).
    - (d) The team with the least penalty points advances
  - 7.7 In an effort to discourage violent play and misconduct, this organization has adopted the Progressive Discipline System as outlined in STYSA Rules.
  - 7.8 In order to participate in state play-off events, a player or team may not exceed the penalty points allowed as outlined in the Progressive Discipline System.
  - 7.9 There is no ball contact allowed within the goal box for U08 4v4 games. All players may pass through the goal box as long as they do not touch the ball while in the box. If the ball comes to a rest on the goal box, a goal kick is awarded regardless of who touched the ball last. Any part of the ball or player's body on the line or inside the plane of the box is considered in the goal box and an extension of such. If a defensive player touches the ball after it has entered the plane, a penalty kick will be taken from the center of the midfield line. The ball cannot be touched a second time by any player. If a goal is scored the game will continue with a kickoff. If a goal is not scored the restart will be with a goal kick by the defending team. If an offensive player touches the ball after it has entered the plane, a goal kick will be awarded to the defensive team. The plane of the goal box extends upward.
  - 7.10 If a coach wants to reschedule a game within 5 days of that game the coach will be responsible for paying the equivalent of the referee fees.

## **Article 8. AMENDMENTS TO THE STANDING RULES**

- 8.1 The VYSO Standing Rules may be amended by the general membership at any properly called general meeting or by the Board of Directors at any properly called meeting of the Board of Directors in the following manner:
  - (a) By a two-thirds (2/3) vote or,
  - (b) By a majority vote when notice of intent to make the motion, stating the complete substance of the proposed change, has been given at the previous meeting or in the call of the present meeting or,
  - (c) By a vote of a majority of the entire membership